

USING THIS SUPPLEMENT

Adventurers are always looting the bodies of their vanquished foes. Often the GM simply reads off the villain's equipment list and the players move on. In this situation, beyond armour, weapons, magic items and some loose coin some foes never seem to carry anything of minor interest. Of course, this is normally due to the tyranny of page count, word count and pagination, but this doesn't help the GM diligently trying to breathe life and verisimilitude into his campaign.

Enter *I Loot the Rogue's Body*.

This supplement presents three tables. Broken down into distinct sections, these tables help the busy GM add small items

of interest to a NPC's equipment. None of the items listed herein are likely to propel the PCs into a new adventure, but in the same vein as dungeon dressing they'll provide minor features of interest to enrich the game.

Generally, the items described herein have a low—or no—worth; a GM should employ common sense when assessing their value. For example, a set of fur-lined gloves might be worth 1 sp, but a single golden nose stud might be worth 5 gp. Remember the items on these tables are not substitutes for proper treasure.

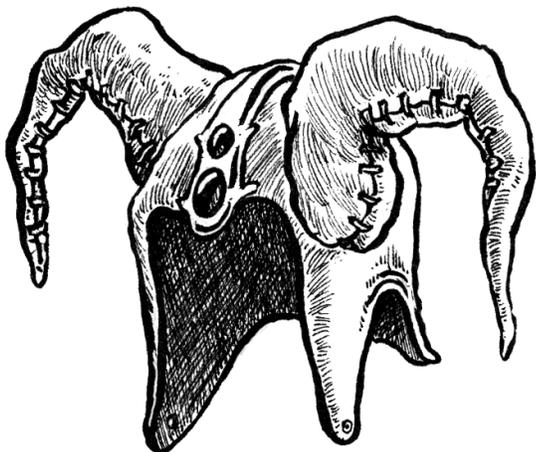
ROGUE'S OUTFIT

Rogues often wear distinctive outfits. Use this table, to generate details of what the rogue wears.

D%	
01-02	A jester's motley, with striped stockings, a chequerboard gingham tunic and red and green cap, complete with jangling bells.
03-04	Form-fitting black, long-sleeved shirt and matching, slightly different black trousers. A black mask completes the ensemble.
05-06	Most of the outfit is composed of sturdy leather, dyed alternately in greens and browns, but a distinctive red bandana tops the head.
07-08	Oddly, only a single strip of cloth is wrapped around the body, starting at the shoulder and wrapping down around the waist.
09-10	A glorious pair of gilded sandals distracts from the fact the body wears little else besides its armour and equipment.
11-12	An immaculate pair of elbow-length black gloves completes an otherwise unremarkable outfit.
13-14	This form-fitted set of sturdy leathers is dyed an outlandish blue, seemingly to help camouflage the wearer against a clear sky.
15-16	A sturdy, wide-brimmed hat tops this set of chaps and fringed vest, along with well-worn riding boots.
17-18	A leather vest worn over this hooded tunic provides a distinctly different look from the typical killer for hire.
19-20	A loose-fitting black shirt, black trousers, black hat and mask complete this swashbuckler's outfit. A short black cape has been recently discarded.
21-22	A pair of ragged eyeholes transform a black bandana into a makeshift mask to top this sleeveless black vest and leather trousers ensemble.

23-24	The inside of this oversized tunic is lined with a plethora of pockets, containing a handkerchief, a deck of playing cards and other legerdemain trinkets.
25-26	Accenting this otherwise nondescript outfit is an outlandish eight-foot-long scarf striped with every colour of the rainbow.
27-28	Odd, purple, elbow-length gloves stand out from this long leather coat, wide-brimmed hat and knee-high boots.
29-30	The inside of this dull grey dock worker's clothing reveals a brilliant green courtier's outfit, elegantly designed to simply be inverted to provide an emergency disguise.
31-32	A forged noble insignia dominates the vest of this well-made outfit. An abundance of costume jewellery adds to the disguise.
33-34	Wide, loose-fitted 'trousers tied with a brightly coloured sash and a vest with no shirt comprise this desert-dweller's attire. A tightly wrapped turban completes the look.
35-36	The "armour" of this figure falls away, nothing more than a cheaply made concoction that looks like plate, but is made up of thin costume pieces.
37-38	A long, hooded cloak over loose robes resembles something more appropriate to a demonic cult than a simple enforcer.
39-40	A finely made purple suit with hideous green tie would seem almost comical on another person, but its cut seems more sinister on this figure.
41-42	One sleeve on this well-made, dark blue tunic has ripped off.
43-44	What appears to be an eye patch is actually a translucent screening, allowing full use of the eye despite the seeming impairment.
45-46	Over the top of the normal blacks and greys of a night-time burglar is a climbing harness with a coil of rope still attached at the back.

47-48	An apron bearing a variety of disturbing stains protects an otherwise immaculate set of fine riding leathers complete with high boots.
49-50	The cut and bearing of this outfit, along with a chest full of medals, suggests a military uniform, though it conforms to no known nation or mercenary company.
51-52	It's hard to make out the exact figure underneath the surprisingly voluminous cloak. When revealed, the body is wearing a considerably undersized set of black leathers.
53-54	This outfit is little more than a series of awkward leather straps, buckles and pouches over scraps of skin-tight cloth, the entirety of which covers less than half of the body.
55-56	Pointed ears atop a black cowl and cape lend an ominous feel to this otherwise blue, grey and black skin-tight suit.
57-58	A skull mask protrudes from a deep hood atop this black and grey set of robes, gloves mimicing the skeletal structure conceal the figure's hands.
59-60	A dark vest over a white shirt and dark brown trousers, coupled with a bandolier, provide an ensemble fit for a scoundrel.
61-62	A lightly camouflaged pattern in the greys of the city cover the shirt, trousers and cloak provide a surprisingly good way to blend into the alleys and streets of an urban setting.
63-64	This poorly made vestment seems to be composed of off-cast scraps from other articles of clothing, along with the furs of small animals, all hastily stitched together.
65-66	A startling combination of colours spanning the entire rainbow has been combined in as poor of taste as possible, in this garish outfit.
67-68	A battered, wide-brimmed brown hat tops a well-worn ruddy brown leather jacket and trousers with white shirt.



69-70	A skin-tight sleeveless shirt and short skirt or kilt show off a great deal of skin, leaving almost nothing to the imagination.
71-72	A long coat suggests a military origin for this outfit, but the rest is a mishmash of styles seemingly coming from a variety of cultures and countries.
73-74	The well-tailored suit is crisscrossed with a plethora of straps, each of which holds sheaths, pouches and other containers, most of which are empty.
75-76	A brown and green outfit with a brown hooded cloak seems better suited to a forest than the city.
77-78	Countless cuts, tears and gashes render this clothing little more than rags held together by a scarce handful of threads.
79-80	This figure wears well-made trousers of brightly coloured linen, but is bare-chested, save for a few scraps of armour.
81-82	At first appearing to be the vestments of a devilish cleric, subtle variation in the imagery shows it is a simple replica designed to act as a disguise.
83-84	A heavy, fur-lined hooded coat and heavy boots provide hastily added cold weather gear to a suit of threadbare leathers.
85-86	Black gloves with silver bones depicting the skeletal structure of the hand stand out from this otherwise nondescript set of simple dockworker's clothes.
87-88	A full-face mask decorated with the image of a snarling dragon tops this green and red patterned form-fitting bodysuit.
89-90	The shirt and trousers of this suit are made of exotic furs, the clashing nature of which is nearly unbearable to look at.
91-92	This dark grey jacket has flaps of fabric sewn between the arms and torso, enabling it to be used as a crude glider.
93-94	A set of oft-repaired rags that wouldn't look out of place on a beggar conceals the armour and equipment of this thief.
95-96	Strange goggles and a kerchief over the mouth top a long coat, loose shirt and leather chaps, all of which is decorated with gears, springs, cogs and other mechanics, some of which actually move.
97-98	High, soft leather boots that are nearly silent stand out from the rest of this subtle ensemble. Every buckle, chain link or other noisemaker has been carefully silenced with black cloth.
99-100	This studded leather jacket with the sleeves torn off bears an enormous emblem of some criminal organization, dominated by a leering demon's face on its back.