

## CHALLENGE 11-16 TREASURE HOARDS

Use the table below, to determine which set of items the PCs find. They can find the entire hoard in one place or the GM can split it up among encounter areas.

D%	TREASURE HOARD	NOTES
01-04	Treasure hoard #1	
05-08	Treasure hoard #2	
09-12	Treasure hoard #3	
13-16	Treasure hoard #4	
17-20	Treasure hoard #5	
21-24	Treasure hoard #6	
25-28	Treasure hoard #7	
29-32	Treasure hoard #8	
33-36	Treasure hoard #9	
37-40	Treasure hoard #10	
41-44	Treasure hoard #11	No magic
45-48	Treasure hoard #12	
49-52	Treasure hoard #13	
53-56	Treasure hoard #14	
57-60	Treasure hoard #15	
61-64	Treasure hoard #16	
65-68	Treasure hoard #17	No magic
69-72	Treasure hoard #18	
73-76	Treasure hoard #19	
77-82	Treasure hoard #20	
83-86	Treasure hoard #21	
87-92	Treasure hoard #22	No magic
93-96	Treasure hoard #23	
97-98	Treasure Hoard #24	No magic
99-100	Treasure Hoard #25	

### TREASURE HOARD 1

- **Coinage:** 18,005 gp, 2,211 pp.
- **Emerald:** The deep, bright green colour of this rectangular cut stone draws the gaze deeper into what begins to look like a mysterious series of dark doorways in a dimly lit corridor (worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Sapphires (6):** Small transparent bright blue pyramids (each worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Ornately Crafted Javelins (5):** Five thin, straight wooden poles surmounted by steel heads patterned with labyrinthine twists of narrow bands of light and dark metal (each worth 200 gp; DC 10 Intelligence check values).
- **Potion of Supreme Healing:** This small metal flask contains a thick, silver fluid.
- **Potion of Cloud Giant Strength:** This opaque green bottle containing a pale blue liquid that smells of freshly fallen rain.

### TREASURE HOARD 2

- **Coinage:** 12,619 gp, 2,512 pp.
- **Pearl Necklace:** This simple strand of small pearls has a silver clasp connecting its ends (worth 1,800 gp; DC 15 Intelligence check values).
- **+3 Sling Bullets (7):** Each of these small bullets rattles like a bell and is painted with a prayer (written in Halfling) in miniscule letters.
- **Scroll of Resurrection:** This scroll is sealed within an ivory scroll case with gold caps, each stamped with a fanged smile (scroll case worth 200 gp; DC 10 Intelligence check values).
- **Scroll of Move Earth:** Held in a small, leather case, this scroll is tightly bound.

### TREASURE HOARD 3

- **Coinage:** 14,936 gp, 1,990 pp.
- **Musical Cage:** Small gold bird cage containing a clockwork bird that sings when wound up (worth 2,000 gp; DC 20 Intelligence check values).
- **Tapestry:** This tapestry shows a tiefling riding a nightmare across a starry sky (worth 2,000 gp; DC 20 Intelligence check values).
- **Gold Rose:** Lifelike rose worked with a yellow gold centre and red-gold petal-tips, on a silver stem (worth 1,250 gp; DC 20 Intelligence check values).
- **Potion of Healing:** A tall thin bottle is filled with a deep red liquid that smells of roses.
- **Potion of Fire Breath:** A square flask that contains a pale red liquid.
- **Scroll of Flaming Sphere:** This piece of parchment is charred on all sides.
- **Scroll of Illusory Script:** The writing on this scroll is faint and somewhat difficult to read.
- **Elemental Gem:** A mote of energy flickers within a yellow diamond.

